

**HULLBREAKER**

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# 1. Introduction

# 2. User Manual

# 3. Design

# 4. Project Plan

## 4.1 Forecasted

HullBreaker is developed using Scrum and a sprint cycle of two weeks. With a total of 14 weeks to work on HullBreaker that adds up to 6 sprints in total until completion of this project. (Not counting time off such as holidays.)

|  |  |  |
| --- | --- | --- |
| Sprint | Tasks | End of Sprint Date |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |

## 4.2 Actual

# 5. Project Testing

## 5.1 Testing Process

## 5.2 Test Results

# 6. Post Development Review

## 6.1 Unimplemented Features

## 6.2 Reflection and Interesting insights

# 7. Conclusion

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